Welcome

On behalf of the University of Illinois at Urbana-Champaign, Conferences & Institutes (C&I), and Campus Information Technologies and Educational Services (CITES), it is our pleasure to welcome you to the 12th annual inter-institutional Faculty Summer Institute on Learning Technologies (FSI). We believe we have another exciting set of experiences for this year’s participants, and we are looking forward to the days ahead.

This year’s FSI features more than 50 presentations, including those on such innovative topics as social networks and their implications for instruction, the impact that Web 2.0 will have on pedagogy, and the social issues implicit in decisions to use instructional technology. We think we have organized an institute that combines the best of hands-on experiences with thought-provoking keynote speakers.

Thank you for attending, and we hope that your experiences here are professionally rewarding and satisfying.

Sincerely,
Faculty Summer Institute Steering Committee

Steering Committee

Robert Baird, University of Illinois at Urbana-Champaign
Howard Carter, Southern Illinois University–Carbondale
Michelle Chappell, University of Illinois at Urbana-Champaign
Robert Chierico, Chicago State University
Jeff Cross, Eastern Illinois University
Ed Garay, University of Illinois at Chicago
Leslie Hammersmith, University of Illinois at Urbana-Champaign
Paul Heydenburg, Northeastern Illinois University
Amy Hubbard, University of Illinois at Urbana-Champaign
Michael Lindeman, Illinois Online Network
Shari McCurdy, University of Illinois at Springfield
Karen Nichols, University of Illinois at Urbana-Champaign
Jim Onderdonk, University of Illinois at Urbana-Champaign
Anthony Pina, Northeastern Illinois University
Jason Rhode, Northern Illinois University
Roger Runquist, Western Illinois University
Carol Scheidenhelm, Loyola University
Matthew Schmitz, Southern Illinois University–Edwardsville
Regina Stevenson, University of Illinois at Urbana-Champaign
Mark Walbert, Illinois State University
Eric Wignall, Governors State University

https://communities.cites.uiuc.edu/fsi/
### Monday, May 12, 2008

<table>
<thead>
<tr>
<th>Time</th>
<th>Activity</th>
<th>Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>12:00–5:00 PM</td>
<td>Registration</td>
<td>Alice Campbell Alumni Center</td>
</tr>
</tbody>
</table>
| 1:30–3:00 PM | Opening / Welcome; Keynote Speaker: Mark David Milliron  
*A New Generation of Learning: Diverse Students, Emerging Technologies, and a Sustainability Challenge* | Alice Campbell Alumni Center       |
| 3:15–5:00 PM | Learning Teams I                              | Various Locations                  |
| 5:30–7:30 PM | Welcome Reception                             | Alice Campbell Alumni Center       |

### Tuesday, May 13, 2008

<table>
<thead>
<tr>
<th>Time</th>
<th>Activity</th>
<th>Location</th>
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<tbody>
<tr>
<td>7:30 AM–12:00 PM</td>
<td>Registration</td>
<td>Alice Campbell Alumni Center</td>
</tr>
<tr>
<td>7:30–8:10 AM</td>
<td>Continental Breakfast</td>
<td>Alice Campbell Alumni Center</td>
</tr>
<tr>
<td>8:30–9:45 AM</td>
<td>Concurrent Sessions I</td>
<td>Various Locations</td>
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<tr>
<td>10:15–11:30 AM</td>
<td>Concurrent Sessions II</td>
<td>Various Locations</td>
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<tr>
<td>12:00–1:00 PM</td>
<td>Lunch</td>
<td>Alice Campbell Alumni Center</td>
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<tr>
<td>1:30–2:45 PM</td>
<td>Concurrent Sessions III</td>
<td>Various Locations</td>
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<tr>
<td>3:00–5:00 PM</td>
<td>Learning Teams II</td>
<td>Various Locations</td>
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<td>Dinner on your own</td>
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### Wednesday, May 14, 2008

<table>
<thead>
<tr>
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<td>12:00–1:00 PM</td>
<td>Lunch</td>
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</tbody>
</table>
| 12:15–1:15 PM| Keynote Speaker: Karen Swan  
*Assessing the Impact of Technology on Learning* | Alice Campbell Alumni Center       |
| 1:30–2:45 PM | Panel Presentations                           | Various Locations                  |
| 3:00–5:00 PM | Learning Teams III                           | Various Locations                  |
| 5:15–7:00 PM | Dinner provided                              | Alice Campbell Alumni Center       |

### Thursday, May 15, 2008

<table>
<thead>
<tr>
<th>Time</th>
<th>Activity</th>
<th>Location</th>
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<tbody>
<tr>
<td>8:30–9:30 AM</td>
<td>Hot Breakfast Buffet</td>
<td>Alice Campbell Alumni Center</td>
</tr>
</tbody>
</table>
| 9:30–10:30 AM| Plenary: Presentations by Learning Teams  
*“Five Minutes of Fame”* | Alice Campbell Alumni Center       |
| 10:45–11:30 AM| Keynote Speaker: Howard Rosenbaum  
*Web 2.0: After the Thrill Is Gone* | Alice Campbell Alumni Center       |
Learning Teams

Each learning team attends one three-part session on the following days and times:
Monday 3:15–5:00 pm | Tuesday and Wednesday 3:00–5:00 pm

Audio/Video Production Made SUPER EASY
Location: 23 Illini Hall (IH)
Facilitator: Rick Langlois, University of Illinois at Urbana–Champaign
Session Type: Learning Team
Back for the third year, this popular and fun workshop starts with team members forming groups of three to produce a 30-second video. First, a brief treatment is written. Then each group will shoot video, gather audio and graphics, and edit its production for the final presentation on the last day of FSI. The key is: we use simple point-and-shoot digital cameras with video mode and software that you already have on your computer or can download from the Internet for free. The skills you learn on this team will prepare you for a summer filled with podcasting and videocasting production fun for your class next semester. What’s even better is that Rick will show you that this is so easy that you can even teach your students how to do it. Then they can produce multimedia materials for the whole class to learn from.

Critical Approaches to Teaching with Technology
Location: 27 Illini Hall (IH)
Facilitator: Alan Bilansky, University of Illinois at Urbana–Champaign
Session Type: Learning Team
What are the broader pedagogical and social issues involved in the choice to incorporate a specific technology into teaching? How does using technology lead to asking broader questions about our teaching? In this learning team, we will consider pedagogy first, technology second. You should all come prepared to reflect on your past experiences of using various technologies, and also on what is being covered in other conference sessions each day. You should all leave with good ideas for enhancing your classes.

Effective Visual Explanations for the Classroom
Location: G23 Foreign Language Building (FLB)
Facilitator: Brian McNurlen, University of Illinois at Urbana–Champaign
Session Type: Learning Team
This learning team will focus on the conceptual, technical, and pedagogical issues involved in representing course content in a visual way, primarily in course presentations. College students’ number one complaint is about poorly made PowerPoint slides used during class. This is but one of the topics we would like to address, but there are many issues that surround it. Some of the main issues fall under the umbrella of instructional design. We are also interested in technologies that can enhance the live lecture experience.

Exploring Virtual and Immersive Learning Spaces
Location: 15 Education Building
Facilitator: Al Weiss, University of Illinois at Urbana–Champaign
Session Type: Learning Team
Digital and Internet technologies are increasingly transforming the spaces where we teach and learn. In this learning team, we will explore some of the new and emerging trends in digital learning spaces by entering an online virtual world, touring some of the cutting-edge immersive digital environments on the Urbana campus, and looking at how some commercially available hardware and software are changing our interactions with digital space and affording new opportunities for learning.

Podcasting in Higher Education
Location: Nevada A—ICS Nevada Computing Laboratory
Facilitator: Dan Cabrera, Northern Illinois University
Session Type: Learning Team
The podcast learning team provides a supportive environment for faculty who are new to podcasting or who are considering incorporating this tool into their curriculum. Team discussions will focus on the pedagogy rather than the mechanics of podcasting. Sample podcasts that support differing approaches and rationales to instruction will be reviewed and discussed. The learning team will develop a podcast for all FSI participants to subscribe to.
SOCIAL NETWORKS AND THEIR IMPLICATIONS FOR HIGHER EDUCATION
Location: G13 Foreign Language Building (FLB)
Facilitator: Stephen Halicz, Northern Illinois University
Session Type: Learning Team
The social networking phenomenon has been with us for a very brief time but has already had huge social and cultural implications. The Nielsen Online survey of unique audience statistics for the major social networking sites in December 2007 reveals that the three largest (MySpace, Facebook, and Classmates) had a total of 93,426,000 members worldwide. This workshop will explore a variety of social networks from the larger, more general types to the newer, specialized “verticals” that have become popular in the industry. Discussion will focus on the potential pedagogical use of social networks and some of the pitfalls. At the end of the workshop, participants will set up their very own social network.

TEACHING WITH BLOGS, WIKIS, AND DISCUSSION BOARDS
Location: G8A Foreign Language Building (FLB)
Facilitator: Robert Baird, University of Illinois at Urbana–Champaign
Session Type: Learning Team
Discussion boards are a tried-and-true teaching technology that has recently been supplemented with Web 2.0 technologies such as blogs and wikis. With access to such a wealth of tools, the teacher’s most important questions remain: What are my teaching goals? How should I structure course discussion? How can I model and encourage good, discipline-specific writing and communication among my students? By discussing current best practices and building and testing examples ourselves, our team will explore how discussion boards, blogs, and wikis can complement one another and best serve our teaching, research, and collaboration goals.

WHY SHOULD HIGHER ED PAY ATTENTION TO WEB 2.0?
Location: Nevada B—ICS Nevada Computing Laboratory
Facilitator: Kostas Yfantis, University of Illinois at Urbana–Champaign
Session Type: Learning Team
The term “Web 2.0” refers to a new generation of Web-based technologies that facilitate creativity, collaboration, and sharing among users. The ease with which Web 2.0 technologies enable these qualities grants them an enormous pedagogic potential. This learning team will explore the pedagogic value of social networking sites such as Facebook and MySpace; social bookmarking engines such as del.icio.us and Digg; content-sharing applications such as blogs, RSS feeds, Flickr and YouTube; and collaboration tools such as wikis and blogs.
MARK DAVID MILLIRON  
PRESIDENT AND CEO, CATALYZE LEARNING INTERNATIONAL (CLI)

PRESENTATION SUMMARY  
MONDAY, MAY 12, 2008 1:30–3:00 PM  
A New Generation of Learning: Diverse Students, Emerging Technologies, and a Sustainability Challenge

The mix of millennials, Gen Xers, and baby boomers teaching and learning together make the provision of modern education a complex process. Blended learning, mobile devices, gaming, social networking, high-impact presentation technologies, and analytics are also bringing new twists and quick turns to our on-ground and online learning environments. What else is ahead? Come join the conversation about how this new generation of learning is taking shape.

BIOGRAPHY
Dr. Mark David Milliron is an award-winning leader, author, speaker, and consultant best known for exploring leadership development, future trends, learning strategies, and the human side of technology change. He serves as board chair for the Institute for the Study of Knowledge Management in Education and as a trustee for Western Governors University. He is also the founder and CEO of the private consulting and service group, Catalyze Learning International (CLI). While teaching at Arizona State University, Dr. Milliron received the International Communication Association’s Teaching Excellence Award. More recently, the University of Texas at Austin’s College of Education honored him as a Distinguished Graduate for his service to the education field.

HOWARD ROSENBAUM  
ASSOCIATE DEAN, SCHOOL OF LIBRARY AND INFORMATION SCIENCE, ASSOCIATE PROFESSOR OF INFORMATION SCIENCE, INDIANA UNIVERSITY

PRESENTATION SUMMARY  
THURSDAY, MAY 15, 2008 10:45–11:30 AM  
Web 2.0: After the Thrill Is Gone

Web 2.0 has taken the information technology and educational worlds by storm. There is a tremendous buzz about the tools and applications that have been described as belonging to this trend, and people are rushing to become involved in working with Web 2.0. At this institute, we have been exploring the many ways in which these tools and applications can be integrated into our routines and practices. In this talk, we will take a step back to look critically at this phenomenon and ask what there is for us after the thrill is gone.

BIOGRAPHY
Dr. Howard Rosenbaum is the associate dean and an associate professor of Information Science in the School of Library and Information Science (SLIS) at Indiana University. He is the director of the Master of Information Science program and a co-director of the Graduate Certificate in Information Architecture program in SLIS. He studies social informatics, e-business, information architecture, and community networking. He recently published a book, Information Technologies in Human Contexts: Learning from Organizational and Social Informatics, with Steve Sawyer and the late Rob Kling and others. He is a Fellow of the Rob Kling Center for Social Informatics at Indiana University and the Center for Digital Commerce at Syracuse University.

KAREN SWAN  
RESEARCH PROFESSOR, RESEARCH CENTER FOR EDUCATIONAL TECHNOLOGY, KENT STATE UNIVERSITY

PRESENTATION SUMMARY  
WEDNESDAY, MAY 14, 2008 12:15–1:15 PM  
Assessing the Impact of Technology on Learning

Dr. Karen Swan will discuss tools and techniques of assessing the impact of technology on learning, beginning with asking the right questions. Good questions, she argues, specify not just outcomes, but also inputs and, most importantly, learning processes. Each of these will be discussed in terms of categories and measures for guiding assessment.

BIOGRAPHY
Dr. Swan is Research Professor in the Research Center for Educational Technology at Kent State University and a faculty member in the Instructional Technology program in the College and Graduate School of Education, Health, and Human Services. She has authored many journal articles and book chapters, produced several hypermedia programs, and co-edited two books on educational technology topics. Her current research focuses on data literacy, online learning, and ubiquitous computing in education. She is the Special Issues editor for the Journal of Educational Computing Research, editor of the Journal of the Research Center for Educational Technology, and serves on the review boards for many educational technology journals and conferences. Dr. Swan was the 2006 winner of the Sloan Consortium’s award for Most Outstanding Achievement in Online Learning by an Individual.


**TUESDAY, MAY 13, 2008**

**8:30–9:45 AM**

**STRUCTURES & FUNCTIONS: HOW EMERGING TECHNOLOGIES COMPLEMENT PEDAGOGIES AND PRACTICES**  
*Location: 141 Wohlers Hall*  
*Presenter: Eric Wignall*  
*Target Audience Level: Intermediate*  
*Session Type: Forum*

This presentation is designed to provide a schematic relationship between structure and function to new communication technologies and the media they support. Each of these will be examined with an eye to application in higher education environments for specific teaching and learning functions. By mapping the landscape and comparing tools with methods, teachers and administrators can understand how large-scale tools can create interpersonal connections between learners. Rather than getting bogged down in marketing terminology, this presentation will help you look under the hood and see what makes these media work. It will also expose some common elements that lead to breakdown and failure, when new communication tools are used in the wrong way.

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**FROM WEBCAM TO VIDEOCONFERENCING & BEYOND**  
*Location: 114 David Kinley Hall (DKH)*  
*Presenter: Andrew Wadsworth*  
*Target Audience Level: Intermediate*  
*Session Type: Forum*

Webcams are everywhere now and videoconferencing via the WWW has been around for some time. However, as the technology rapidly changes and our communication infrastructure matures, it’s often difficult to keep up with what’s new and hot. This session will take an accelerated look at how webcams and videoconferencing are being used for educational purposes.

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**DO YOU NEED A SECOND LIFE?**  
*Location: 119 David Kinley Hall (DKH)*  
*Presenter: Pamela Hegg*  
*Target Audience Level: Beginner*  
*Session Type: Forum*

A look at the results of a sabbatical studying the virtual world called Second Life. I would like to share the real-life applications of this product to enrich yourself and engage your students in an immersive environment of avatars that fly, change appearance, teleport about the world, and share learning experiences.

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**SUPPLEMENTING YOUR ONLINE COURSE WITH FREE ONLINE SERVICES**  
*Location: 123 David Kinley Hall (DKH)*  
*Presenter: Doug Mills*  
*Target Audience Level: Beginner*  
*Session Type: Forum*

Free online services such as blogs, wikis, and digital media repositories abound and grow more numerous every day. What services are out there, and what do they have to offer? Why might you choose to use one or more of these services to enhance your online course site? How would you go about doing so? This presentation will address these questions as well as such related issues as intellectual property and student privacy.

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**SHORT FOCUSED TUTORIALS**  
*Location: 15 Education Building*  
*Presenter: Daniel Cabrera*  
*Target Audience Level: Beginner*  
*Session Type: Hands-on Workshop*

This hands-on workshop will demonstrate the mechanics of adding voice and video to existing PowerPoint slide presentations that are streamed using broadband connectivity. Faculty may consider using this educational strategy to reinforce a concept presented in their own face-to-face-class session, provide a tutorial on new information, or review material for an upcoming examination. Participants will be using Articulate Presenter, a software that compresses slides and accompanying audio narration for more manageable distribution online. Participants should be familiar with Microsoft PowerPoint and should bring existing PowerPoint files to experiment with.

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**PHOTOEDIT 101—THE BASICS**  
*Location: 28 Illini Hall (IH)*  
*Presenter: Roger Runquist*  
*Target Audience Level: Beginner*  
*Session Type: Hands-on Workshop*

This workshop is designed to introduce basic skills and techniques of using Adobe Photoshop to the novice or intermediate user. An overview of some of the tools and other features of the program will be offered. Specific topics include: different techniques for making selections, adding text to graphics, saving graphics and optimizing for Web use, and an introduction to layers.
TUESDAY SCHEDULE

BLIKIS AND BEYOND
Location: G13 Foreign Language Building (FLB)
Presenter: Polly Hoover
Target Audience Level: Beginner
Session Type: Hands-on Workshop
This hands-on workshop will introduce faculty to wikis, blogs, and RSS and the pedagogical advantages to their use. I will show participants how to set up their own class “bliki,” a cross between a wiki and a blog, and compare its advantages and challenges to Blackboard’s course management system.

GETTING STARTED: CREATING WEB PAGES WITH GOOGLE PAGE CREATOR
Location: G27 Foreign Language Building (FLB)
Presenter: Jason Rhode
Target Audience Level: Beginner
Session Type: Hands-on Workshop
Are you looking for a simple and free solution for creating a Web presence? Look no further than Google Page Creator! Google Page Creator is a free online tool that makes it easy for anyone to create and publish useful, attractive Web pages in minutes without having to learn HTML or use complex software. This hands-on session will introduce Google Page Creator and guide participants through the steps of creating their own personalized Web site.

8:30–11:30 AM

LET’S START FROM THE VERY BEGINNING:
CREATING A NEW COURSE FROM SCRATCH—PARTS 1 & 2
Location: 27 Illini Hall (IH)
Presenters: J.P. Dunn and Heidi Jung
Target Audience Level: Beginner
Session Type: Hands-on Workshop
This two-part hands-on workshop is intended for participants who need to get started at building an online course in Blackboard Learning System CE 6 / Vista 4 (WebCT). This session was designed with ready-made content to work with as participants are walked through step-by-step on how to manage content and build an online course. An overview of all the Blackboard tools will be discussed.

CREATING PODCASTS WITH iLIFE 08—PARTS 1 & 2
Location: Nevada A—ICS Nevada Computing Laboratory
Presenter: Morrie Reece
Target Audience Level: Beginner
Session Type: Hands-on Workshop
In this hands-on workshop Morrie Reece, Apple’s Senior Education Development Executive, will teach participants how to create the three major types of podcasts: audio, video, and enhanced podcasts, using Garageband and iPhoto 08. The use of iPods and iPhones in the curriculum will also be presented.

USING SPLASHCAST TO CREATE YOUR OWN FREE MEDIA CHANNEL—PARTS 1 & 2
Location: Nevada B—ICS Nevada Computing Laboratory
Presenters: Lori Mestre and Sarah Hjeltness
Target Audience Level: Beginner
Session Type: Hands-on Workshop
Learn how to use SplashCast, an open source, Web-based product that allows users to create streaming media channels that combine photos, videos, PowerPoint presentations, PDF documents, podcasts, vodcasts, radio broadcasts, tutorials, and music. This is also a social networking tool where others can comment on your videos, add them to blogs or Web pages, or interface with Facebook and MySpace. Users can also subscribe to SplashCast channels to get updates when new videos are added to your channel. All of which allows you to live where your students live!

ASSESS FOR SUCCESS: USE OF SURVEYS IN AN ONLINE COURSE
Location: 141 Wohlers Hall
Presenters: Leaunda Hemphill and Hoyet Hemphill
Target Audience Level: Beginner
Session Type: Forum
Come and find out the basics of designing surveys for your online course. The uses of surveys will be discussed for audience analysis, formative feedback, learner understanding, concept brainstorming, and summative evaluation. The principles of good survey and survey item construction will be defined and discussed. Examples of different types of surveys and survey tools will be demonstrated. Participants will work as a group to begin developing surveys of their own.
Ubiquitous and Pervasive Computing for the Classroom

Location: 114 David Kinley Hall (DKH)
Presenter: Andrew Wadsworth
Target Audience Level: Beginner
Session Type: Forum

Why is there ubiquitous and pervasive computing in the classroom? How does one make technology as transparent as possible? The lecture and discussion session will look at how technology is changing—smart rooms and environments, use of mWorlds and Metaverses, and technology of the future.

Personalize & Organize Your Online Classroom

Location: 119 David Kinley Hall (DKH)
Presenters: Kathleen Burns and Tyler Tanaka
Target Audience Level: Beginner
Session Type: Forum

Our forum is for anyone who wants to improve online teaching effectiveness. This presentation has been designed by two online instructors to help overcome the challenges of creating online courses. We will discuss techniques that will help you make your online classroom as personal as your face-to-face classroom. We will also discuss and demonstrate techniques that will help instructors stay organized in order to give prompt feedback, utilizing learning management systems such as Blackboard.

Enriching Student Experience: The Use of Online Simulations and Games

Location: 123 David Kinley Hall (DKH)
Presenter: Stephen Haliczer
Target Audience Level: Beginner
Session Type: Forum

In designing my course, “Witchcraft, Heresy, Criminality, and Social Control in Early Modern Europe,” I determined that one of the most difficult concepts for students to grasp was that the jurisprudential traditions of the several countries differed widely. In order to help students understand the different legal traditions, I designed four online simulations of trials before four different tribunals. The trials were pre-programmed to run in accordance with the procedures followed by each tribunal, and the student’s job was to write up the “back story” (how and why the accused came before the tribunal) and the trial interrogations and testimony. The class was divided into four different groups to create the trials. Each of the four groups then had the opportunity to “play” each trial and to experience for themselves the differences in procedure.

“Elluminate” Your Course: Online Course Tools and Tutoring

Location: 15 Education Building
Presenters: Lisa Chason, Heather Cupps-Miller, Rebecca Bilbro
Target Audience Level: Beginner
Session Type: Hands-on Workshop

Elluminate is a Web conferencing and course delivery system for synchronous activity and shared applications. Along with real-time distance classes, you can offer one-on-one tutorial assistance, incorporate guest lecturers from a remote location, and hold virtual office hours. Participants in this hands-on workshop will view a writing tutorial using Elluminate’s application sharing feature, attend a class with discussion, and even take a quiz.

Streamlining Web Site Development in Dreamweaver

Location: 28 Illini Hall (IH)
Presenter: Roger Runquist
Target Audience Level: Intermediate
Session Type: Hands-on Workshop

Learn to use templates and style sheets to develop your Web sites more quickly. Learn how you can update a single page in your Dreamweaver site and have all similar pages change automatically.

Sustaining a Focused Online Synchronous Discussion

Location: G13 Foreign Language Building (FLB)
Presenter: Sarah Brittain
Target Audience Level: Beginner
Session Type: Hands-on Workshop

Synchronous discussion can be an invaluable tool to your online course. But if not properly planned for, synchronous chats can quickly become chaotic and confusing for everyone involved. We will discuss tips for setting up and conducting an academic synchronous online discussion. We will discuss preparing for the discussion, establishing session objectives, and creating the assignment; we will also cover issues that make the session run smoothly and different methods for synchronous discussions.
<table>
<thead>
<tr>
<th>Learning Team</th>
<th>Concurrent Session I</th>
<th>Concurrent Session II</th>
<th>Concurrent Session III</th>
<th>Learning Team</th>
</tr>
</thead>
<tbody>
<tr>
<td>114 DKH</td>
<td>From Webcams to Videconferencing &amp; Beyond</td>
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<td>141 Wohlers</td>
</tr>
<tr>
<td>119 DKH</td>
<td>Do You Need a Second Life?</td>
<td>Personalize &amp; Organize Your Online Classroom</td>
<td>114 DKH</td>
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<tr>
<td>123 DKH</td>
<td>Supplementing Your Online Course with Free Online Services</td>
<td>Enriching Student Experience: The Use of Online Simulations and Games</td>
<td>Where to Begin: Building Your Own Online Course Framework</td>
<td>119 DKH</td>
</tr>
<tr>
<td>4269 Beckman</td>
<td>Exploring Virtual and Immersive Learning Spaces</td>
<td><em>Elluminate</em> Your Course: Online Course Tools and Tutoring</td>
<td>Painless Multimedia: Creating Online Narrated Presentations</td>
<td>123 DKH</td>
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<td>Audio/Video Production Made SUPER Easy</td>
<td>Let's Start from the Very Beginning: Creating a New Course from Scratch Part 1</td>
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</tr>
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<td>Graphics Fun for the Web Using Photoshop and Dreamweaver</td>
<td>15 Education</td>
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<tr>
<td>27 Illini Hall</td>
<td>Teaching and Learning at a Distance: Technology Plus</td>
<td>Photoshop 101—the Basics</td>
<td>Teaching a Distance</td>
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<tr>
<td>28 Illini Hall</td>
<td>Teaching with Blogs, Wikis, and Discussion Boards</td>
<td>Blikis and Beyond</td>
<td>23 Illini Hall</td>
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<td>G8A–FLB</td>
<td>Social Networks and Their Implications for Higher Education</td>
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<td>Creating Tests and Surveys in Respondus</td>
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**FACULTY SUMMER INSTITUTE 2008**

**Monday**
- May 12: 3:15–5:00 PM
- May 13: 8:30–9:45 AM
- May 13: 10:15–11:30 AM
- May 13: 1:30–2:45 PM
- May 13: 3:00–5:00 PM
- May 14: 8:30–9:45 AM
- May 14: 10:15–11:30 AM
- May 14: 1:30–2:45 PM
- May 14: 3:00–5:00 PM

**Tuesday**
- May 12: 3:15–5:00 PM
- May 13: 8:30–9:45 AM
- May 13: 10:15–11:30 AM
- May 13: 1:30–2:45 PM
- May 13: 3:00–5:00 PM
- May 14: 8:30–9:45 AM
- May 14: 10:15–11:30 AM
- May 14: 1:30–2:45 PM
- May 14: 3:00–5:00 PM

**Learning Team I**
- May 12: 3:15–5:00 PM
- May 13: 8:30–9:45 AM
- May 13: 10:15–11:30 AM
- May 13: 1:30–2:45 PM
- May 13: 3:00–5:00 PM

**Concurrent Session I**
- May 13: 1:30–2:45 PM

**Concurrent Session II**
- May 13: 1:30–2:45 PM

**Concurrent Session III**
- May 13: 1:30–2:45 PM

**Learning Team II**
- May 13: 10:15–11:30 AM
- May 13: 3:00–5:00 PM
- May 14: 8:30–9:45 AM
- May 14: 10:15–11:30 AM
- May 14: 1:30–2:45 PM
- May 14: 3:00–5:00 PM

**Concurrent Session IV**
- May 13: 1:30–2:45 PM

**Concurrent Session V**
- May 13: 1:30–2:45 PM

**Panel Presentations**
- May 13: 1:30–2:45 PM
- May 14: 1:30–2:45 PM
<table>
<thead>
<tr>
<th>Time</th>
<th>Concurrent Session IV</th>
<th>Concurrent Session V</th>
<th>Panel Presentations</th>
<th>Learning Team III</th>
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<td>The Use of Video in Online Classrooms</td>
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<td>Exploring Virtual and Immersive Learning Spaces</td>
<td>Podcasting in Blackboard</td>
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<tr>
<td>May 14: 8:30–9:45 AM</td>
<td>Audio/Video Production Made SUPER Easy</td>
<td>Developing Discussion Board Assignments with Oversized Classes in Blackboard (N&gt;40)</td>
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<tr>
<td>May 14: 10:15–11:30 AM</td>
<td>Critical Approaches to Teaching with Technology</td>
<td>Walk a Mile in Your Student’s Shoes: Online Student Experience 101 Part 1</td>
<td>Critical Approaches to Teaching with Technology</td>
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<tr>
<td>May 14: 3:00–5:00 PM</td>
<td>Teaching and Learning at a Distance: Technology Plus</td>
<td>Walk a Mile in Your Student’s Shoes: Online Student Experience 101 Part 2</td>
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<td>Flash—in a Flash! Part 2</td>
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<td>May 14: 3:00–5:00 PM</td>
<td>Teaching with Blogs, Wikis, and Discussion Boards</td>
<td>Converting Course Objects into Learning Objects Part 1</td>
<td>Social Networks and Their Implications for Higher Education</td>
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<tr>
<td>May 14: 8:30–9:45 AM</td>
<td>Effective Visual Explanations for the Classroom</td>
<td>Converting Course Objects into Learning Objects Part 2</td>
<td>Effective Visual Explanations for the Classroom</td>
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<td>Strategies for Assessing Student Learning</td>
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<td>Why Should Higher Ed Pay Attention to Web 2.0?</td>
<td>iLife 08 in the Curriculum Part 1</td>
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**TUESDAY SCHEDULE**

**1:30–2:45 PM**

**Exploring the Pedagogical Potential of Flickr**
*Location: G27 Foreign Language Building (FLB)*
*Presenter: Doug Mills*
*Target Audience Level: Beginner*
*Session Type: Hands-on Workshop*

Anyone teaching a course that could be enhanced by access to a searchable database of millions of images from all over the world, the ability to join or form online image-sharing communities based on specific topics, or an easy way for students to share their own images needs to check out Flickr. In this hands-on workshop, participants will create Flickr accounts and begin to discover the many ways it might enrich their courses.

**Where to Begin: Building Your Online Course Framework**
*Location: 123 David Kinley Hall (DKH)*
*Presenter: Heidi Jung*
*Target Audience Level: Beginner*
*Session Type: Forum*

Getting started can be a large obstacle for instructors developing an online course. This session is designed precisely for those instructors who are ready to get started but do not know where to begin. Participants will begin to lay out their course framework and create a development plan. Discussions will include identifying challenges and brainstorming solutions.

**Blended Learning or the Convergence of Face-to-Face and Online Strategies in the Classroom**
*Location: 114 David Kinley Hall (DKH)*
*Presenter: Norma Scagnoli*
*Target Audience Level: Beginner*
*Session Type: Forum*

Blended learning is an approach that integrates the strengths of classroom and online instruction to address educational goals. The proportion of face-to-face and online learning activities may vary, but the feature that makes Blended Learning unique is that the convergence of online and classroom strategies occurs, not as an additive, but as an integral part of the learning experience. This presentation focuses on course design that combines face-to-face and online strategies to produce meaningful educational experiences in graduate and undergraduate education.

**Graphics Fun for the Web Using Photoshop and Dreamweaver**
*Location: 28 Illini Hall (IH)*
*Presenter: Roger Runquist*
*Target Audience Level: Beginner*
*Session Type: Hands-on Workshop*

Learn the basics of creating graphics for your Web site and when to use a JPG and GIF. Hands-on activities include building simple graphics for the Web using a variety of tools in Photoshop, creating and adding rollover buttons to your Web site using Dreamweaver, as well as how to create simple animations.

**Preparring Students for a Second Life**
*Location: 141 Wohlers Hall*
*Presenters: Leaunda Hemphill and Hoyet Hemphill*
*Target Audience Level: Beginner*
*Session Type: Forum*

Find out how we prepared our students for working together in Second Life. Our U.S. and Chinese graduate students are taking technology integration courses at their respective universities. The students were preparing to use Second Life as a collaboration area for investigating professional development opportunities for educators in the virtual world. This presentation will highlight the instructional strategies used to introduce the students to the environment and to using the navigational, communication, and building tools.

**Painless Multimedia: Creating Online Narrated Presentations**
*Location: 15 Education Building*
*Presenters: Anthony Pina and Charles Savitt*
*Target Audience Level: Beginner*
*Session Type: Hands-on Workshop*

Many faculty use online PowerPoint presentations for instruction; however, many students complain that much is lost with the instructor’s narration. In this hands-on workshop, you will learn how simple it is to produce narrated PowerPoint presentations and compress them with Impatica, an extremely easy-to-use program that creates streaming presentations that play like a movie. You will also learn how to deliver these presentations within a learning management system, such as Blackboard, Vista, or Desire2Learn.
**BLOGS: BEYOND JOURNALING**  
*Location: G13 Foreign Language Building (FLB)*  
*Presenter: Emily Welch*  
*Target Audience Level: Intermediate*  
*Session Type: Hands-on Workshop*  
Move beyond journaling, filtering, and critiquing! Many new, free Web 2.0 tools can be integrated into blogs to expand assignment—and student engagement—possibilities. Still not interested in using Web 2.0 tools for assignments? Participants will learn to create office hour and course overview blogs. We’ll practice using these tools and discuss how they enhance engagement.

**INTRODUCTION TO SOCIAL BOOKMARKING**  
*Location: G27 Foreign Language Building (FLB)*  
*Presenter: Jason Rhode*  
*Target Audience Level: Beginner*  
*Session Type: Hands-on Workshop*  
Do you struggle to keep track of all your favorite Web sites and other online resources? Would you like to share the links to your favorite online resources with your colleagues or students? Social bookmarking is a technique of storing, classifying, sharing, and searching links through the practice of folksonomic tagging. This hands-on session will introduce the popular social bookmarking tools del.icio.us and CiteULike and explore several practical applications for implementing social bookmarking in the classroom.

**ONLINE LEARNING A-B-Cs**  
*Location: Nevada A—ICS Nevada Computing Laboratory*  
*Presenters: Peg Wherry, Hyun Choi, Marc Thompson*  
*Target Audience Level: Beginner*  
*Session Type: Hands-on Workshop*  
This workshop will introduce basic concepts of online learning, with the chance to explore actual course tools. We’ll discuss what’s unique about online teaching and learning and why people want to do it, introduce the concept of the Learning Management System, and allow plenty of time for questions and exploration of some sample courses. For the true beginner.

**CREATING TESTS AND SURVEYS IN RESPONDUS**  
*Location: Nevada B—ICS Nevada Computing Laboratory*  
*Presenter: J.P. Dunn*  
*Target Audience Level: Beginner*  
*Session Type: Hands-on Workshop*  
Respondus is a tool that facilitates the creation of tests, quizzes, and surveys in Blackboard, WebCT, or with the traditional paper-and-pencil method. Learn to create a bank of test questions and publish them to a course management system. (We will be using Blackboard (WebCT) CE 6.x/Vista 4.x). We will work with creating test questions both in Respondus and in MS Word and importing them. A demonstration of using Respondus to generate reports from previously taken tests will be given.
Wednesday, May 14, 2008
8:30–9:45 AM

A CATS to Call Your Own: Developing Quick Online Assessments
Location: 141 Wohlers Hall
Presenters: Leaunda Hemphill and Hoyet Hemphill
Target Audience Level: Beginner
Session Type: Forum
Interested in developing short assessments to help you to quickly assess your online students’ learning and attitudes, as well as the effectiveness of the instruction? I’ve been helping instructors develop simple Classroom Assessment Techniques (CATS) for their online courses for over seven years. Join me in a live chat, look at popular CATS for the online environment, and design a CATS of your own!

Digital Media & Copyright
Location: 114 David Kinley Hall (DKH)
Presenter: Sarah Brittain
Target Audience Level: Beginner
Session Type: Forum
Moving a course online has implications beyond rethinking how you are going to present course materials; copyright rules for using media in online classes differ from the rules for using media in a face-to-face classroom. We will discuss the TEACH Act, and what you need to do to alter your media usage to meet copyright guidelines. We will also discuss alternative services that university libraries often offer to assist faculty who are teaching with online media.

Instructional Design 101
Location: 119 David Kinley Hall (DKH)
Presenter: Hyun Choi
Target Audience Level: Beginner
Session Type: Forum
This session is for faculty who teach or would like to teach some form of online course, whether a distance learning course, a hybrid course, or a technolog-enhanced, on-campus course. Discussion and sample practices will demonstrate several key instructional design principles that faculty can use to develop more effective and interactive learning environments in three dimensions: learner-content, learner-learner, and learner-instructor.

Why Elluminate?
Location: 123 David Kinley Hall (DKH)
Presenters: Lisa Dallas and Linda Simpson
Target Audience Level: Intermediate
Session Type: Forum
The session will discuss the advantages and disadvantages of involving Elluminate as a method to deliver presentations for a graduate-level course. As part of a trial, this course was selected to determine the effectiveness of the tool for both faculty and student. A survey was developed and submitted to students to explore their perception of utilizing this software tool. Results of the survey, student communication, faculty challenges, and support challenges are discussed.

Podcasting in Blackboard
Location: 15 Education Building
Presenter: Daniel Cabrera
Target Audience Level: Beginner
Session Type: Hands-on Workshop
Podcasting is a powerful technology involving the selective subscription of audio or video content delivered over the Internet. Many campuses have installed a building block to Blackboard that allows faculty to easily create a course podcast within the course management system. This hands-on workshop provides participants a brief overview of podcasting technology and the opportunity to create a course podcast in Blackboard.

Media Mashups Using Kaltura
Location: G23 Foreign Language Building (FLB)
Presenter: Jason Rhode
Target Audience Level: Beginner
Session Type: Hands-on Workshop
This hands-on session will introduce the free media mashup tool Kaltura and explore best practices for incorporating media mashup activities into the learning environment. A media mashup consists of a combination of various media sources into a derivative “best practices” for utilizing work. New collaborative media editing tools such as Kaltura make it possible for numerous individuals to collaborate in creating media presentations, providing new opportunities for active learning and interaction among students.
The Possibilities of Portals  
**Location:** Nevada B—ICS Nevada Computing Laboratory  
**Presenter:** Doug Mills  
**Target Audience Level:** Beginner  
**Session Type:** Hands-on Workshop  
In this hands-on workshop, we will explore how a free online portal could benefit your course’s online presence through the aggregation of relevant RSS feeds, as well as content you create. With minimum effort, you can concoct a very nice “launch” page for your course, providing a sleek starting point for your students’ exploration of relevant subject matter. Participants will create their own portal pages in the course of this workshop.

8:30–11:30 AM

Walk a Mile in Your Student’s Shoes: Online Student Experience 101—Parts 1 & 2  
**Location:** 27 Illini Hall (IH)  
**Presenters:** Heidi Jung and J.P. Dunn  
**Target Audience Level:** Beginner  
**Session Type:** Hands-on Workshop  
The best way to learn the online environment is to experience it! This multi-faceted course was specifically designed for instructors to “try out” a variety of online tools, while at the same time, experience them from a student’s perspective. Learn about the challenges students face so you can avoid disasters in your online course. Pedagogical topics will also be covered with tips for success.

Flash—in a Flash!—Parts 1 & 2  
**Location:** 28 Illini Hall (IH)  
**Presenter:** Roger Runquist  
**Target Audience Level:** Beginner  
**Session Type:** Hands-on Workshop  
This two-part, hands-on workshop will show the basics of using Flash. Building basic animations, simple scripting, and adding Flash to your Web site will all be covered.

Converting Course Materials into Learning Objects—Parts 1 & 2  
**Location:** G13 Foreign Language Building (FLB)  
**Presenters:** Norma Scagnoli and Jinhee Choo  
**Target Audience Level:** Beginner  
**Session Type:** Hands-on Workshop  
This presentation will introduce faculty to the design of SCORM-compliant Learning Objects (LOs) for the development of self-study materials. While the presentation expands on instructional design principles and elements that make pedagogically sound learning objects, it also engages the audience in ways to create self-learning modules from existing course materials, using Web 2.0 applications and free software. Participants will learn how to import the LOs into Content Management Systems. Ideas for use and storage of LOs will be suggested.

Using Horizon-Wimba for Online Meeting and Teaching—Parts 1 & 2  
**Location:** G27 Foreign Language Building (FLB)  
**Presenter:** Michel Nguessan  
**Target Audience Level:** Beginner  
**Session Type:** Hands-on Workshop  
The purpose of this workshop is to teach attendees how to use Horizon-Wimba for Web conferencing and online teaching. In the first part of the workshop, attendees will experience Horizon as participants in a meeting or class. In the second part of the workshop, attendees will experience Horizon-Wimba as presenters or instructors.

iLife 08 in the Curriculum—Parts 1 & 2  
**Location:** Nevada A—ICS Nevada Computing Laboratory  
**Presenter:** Morrie Reece  
**Target Audience Level:** Beginner  
**Session Type:** Hands-on Workshop  
In this presentation, Apple’s Senior Education Development Executive Morrie Reece will demonstrate Apple’s latest iLife 08 applications, which ship free with every Macintosh computer. iPhoto is used to manage photographs, create books and calendars, present slideshows, and publish pictures up to the Web with a single mouse click. iDVD is used to create DVDs with movies and photos, with just a couple clicks of the mouse. iMovie 08 is now the world’s easiest to use video editing software. Garageband is used to create music and to easily create audio, video, and enhanced podcasts. iWeb is an easy-to-use application that works with Garageband, iPhoto, and iMovie to create Web pages, blogs, podcasts, and digital slide shows without needing to know anything about how to create a Web page.
10:15–11:30 AM

**Differentiated Instruction in Online Environments: Learning Styles and Multiple Intelligences**

*Location: 141 Wohlers Hall*

*Presenter: Gail Taylor*

*Target Audience Level: Intermediate*

*Session Type: Forum*

This forum will explore differentiated instruction (DI) in online environments. Differentiated instruction is a flexible, holistic approach to teaching and student learning that recognizes all students are not alike in terms of their learning styles or types of intelligences, among other related concepts. We will explore ways to make assessments of student learning styles and multiple intelligences as a way to identify teaching best practices for diverse groups of students in online environments.

**Blikis and Retention**

*Location: 114 David Kinley Hall (DKH)*

*Presenter: Polly Hoover*

*Target Audience Level: Beginner*

*Session Type: Forum*

Can technology, and particularly blikis, contribute to retention or is it merely the Wizard of Oz, a human hiding behind a curtain of technology? This presentation examines the use of blikis in a number of humanities courses over a two-year period and focuses on whether the blikis helped create community and enhance retention or contributed nothing beyond bells and whistles.

**Strategic Use of Online Assessments**

*Location: 119 David Kinley Hall (DKH)*

*Presenter: Doug Mills*

*Target Audience Level: Beginner*

*Session Type: Forum*

Whichever Course Management System (CMS) you may have access to probably offers online quizzes with a variety of options. Which approaches to online assessment make the most sense? Using Blackboard Vista as an example, in this forum we will investigate the best strategies for the effective use of online assessment, sharing experiences on such topics as just-in-time teaching, low-stakes testing, test security, and technical difficulties.

**The Use of Video in Online Classrooms**

*Location: 123 David Kinley Hall (DKH)*

*Presenter: Deb Antoine, Dennis Rendleman*

*Target Audience Level: Beginner*

*Session Type: Forum*

There are many tools available to faculty for incorporating video into their online or blended courses. Dennis Rendleman, assistant professor of Legal Studies at the University of Illinois–Springfield, and Deb Antoine, instructional designer for the Office of Technology-Enhanced Learning at the University of Illinois–Springfield, have worked together to add video content to Prof. Rendleman’s “Law, Film, and Popular Culture” course and “Ethics in Government” course, and will be working on “American Constitution and Civil Liberties” for Fall. This session will address how to overcome hurdles and adapt to the use of video content, as well as how video content can add substantive depth to online presentations and increase viewer satisfaction.

**Developing Discussion Board Assignments with Oversized Classes in Blackboard (N>40)**

*Location: 15 Education Building*

*Presenter: Daniel Cabrera*

*Target Audience Level: Beginner*

*Session Type: Hands-on Workshop*

Discussion Board continues to gain popularity as a tool supporting asynchronous collaboration of students in both blended and entirely online courses. Although used as a strategy for facilitating communication both between and among students and faculty, this practice may have certain limitations. This workshop will discuss the strategies to use discussion boards with oversized classes (N>40). Topics will include the processes of conceptualizing discussion board assignments, logistics, scheduling, expediting grading, and use of exemplars and rubrics.
What Every Faculty Member Should Know about Accessible Instructional Materials

Location: Nevada B—ICS Nevada Computing Laboratory
Presenters: Marc Thompson, Hadi Rangin, Christie Gilson, Tim Offenstein, Kostas Yfantis, Vance Martin
Target Audience Level: Beginner
Session Type: Hands-on Workshop
This results-oriented workshop will cover what every faculty member should know about the accessibility of materials they typically use for instructional purposes. After brief discussion of federal and state laws, accessibility specialists will demonstrate how assistive technologies such as screen readers process instructional materials such as Word, PDF, and PowerPoint documents. Faculty will acquire hands-on experience creating accessible documents in MS Word, PowerPoint, and PDF, and basic skills on making Web content more accessible.

Mastering Micro-blogging

Location: G23 Foreign Language Building (FLB)
Presenter: Jason Rhode
Target Audience Level: Beginner
Session Type: Hands-on Workshop
Micro-blogging is a form of blogging that allows users to write brief text updates (usually fewer than 200 characters) and publish them, either to be viewed by anyone or by a restricted group, which can be chosen by the user. This hands-on session will introduce various micro-blogging tools, including Twitter, Jaiku, and Tumblr, and discuss pedagogical possibilities of integrating these technologies in the learning environment.

Strategies for Promoting Student-to-Content Interactivity in Online Courses

Location: 114 David Kinley Hall (DKH)
Presenters: Anthony Pina and Jane Peller
Target Audience Level: Beginner
Session Type: Panel Presentation
Many learning management systems lack tools for building effective interactivity and rich, multimedia instruction. PowerPoint presentations tend to feature limited opportunities for interaction, practice, and assessment. Come and see demonstrations of strategies for increasing the quality of student-to-content interaction, including the repurposing of LMS assessment tools as instructional tools, and the creation of interactive multimedia instruction and simulations using Lectora, a program featuring a gentle learning curve, drag-and-drop media integration, and templates with built-in navigation.

Revitalizing Your Research Resources

Location: 119 David Kinley Hall (DKH)
Presenters: Nancy Weichert, Pamela Salela, Clay Bellot, Tim Salm, Eileen Cable
Target Audience Level: Intermediate
Session Type: Panel Presentation
Brookens Library at the University of Illinois–Springfield has adopted the use of the open source utility LibData for organizing and disseminating research tools in an online environment. LibData is a flexible, library-oriented suite of Web-based tools, grounded in an easy-to-use relational database, developed at the University of Minnesota. We will provide, by way of a demonstration, practical information on the implementation of this powerful suite of applications.

Pen-Based Tablet Computing Using “Rich Ink” for the Classroom

Location: 123 David Kinley Hall (DKH)
Presenters: Andrew Wadsworth, Boris Capitanu, Chad Piper, Larry Debrock
Target Audience Level: Beginner
Session Type: Panel Presentation
This session will demonstrate and discuss the uses of pen-based tablet computing for instructional purposes. Additionally, the power of “rich ink” technology will be addressed, and innovative methods for incorporating pen-based tablets with “rich ink” will be explored. The grand finale will showcase software specifically designed to exploit this technology to enhance pen-based tablet use for education.
Welcome to the University of Illinois at Urbana-Champaign network (UIUCnet). A department, college, or individual has agreed to sponsor your use of UIUCnet and to take responsibility for your activities while on the network. A Sponsored Guest Account primarily provides you with network access via the four services detailed below. It does not provide access to any of the UIUC Library’s online resources, an e-mail account, or any online storage. For more information, please read the Terms of Use at: https://ctweb1.cites.uiuc.edu/documentation/GuestTOU.pdf.

Using Your Sponsored Guest Account from Your Own Computer
Sponsored guest accounts provide access to four major campus network services:

- **UIUCnet QuickConnect**
  QuickConnect is a simple, browser-based method of connecting to the campus network (UIUCnet) through either the UIUCnet Wireless service or Ethernet-based Walkup. Simply open a browser window, visit an http:// address such as http://wireless.uiuc.edu, and provide your login name and password when prompted. For UIUCnet Quickconnect only, enter your guest username as “vpn1596/radius”.

- **UIUCnet Wireless**
  UIUCnet Wireless is the campus-wide wireless network. Many locations around campus already provide UIUCnet Wireless access, and more are being installed every month. For more information, including wireless locations and connection options, see http://www.cites.uiuc.edu/wireless/.

- **Walkup**
  For laptop users who have an Ethernet network port, several campus buildings (including large libraries) offer Ethernet-based network connections. You can use UIUCnet QuickConnect to log in to these locations as well. For more information, see http://www.cites.uiuc.edu/walkup/.

- **Campus VPN**
  If you are working off campus (for example, at a coffeehouse or local library) and need a secure connection to the campus network, you can use the campus Virtual Private Network (VPN) system to connect. For more information, see http://www.cites.uiuc.edu/vpn/.

For additional assistance with sponsored guest accounts, contact the CITES Help Desk (244-7000 or consult@uiuc.edu).


Wireless Access Points on Campus
Not all campus buildings have wireless access points but a number of FSI venues do in at least some areas of the building. Among them are the following:

- David Kinley Hall (DKH)
- Education Building
- Foreign Languages Building (FLB)
- Illini Hall
- Wohlers Hall